

INVASION GAMES in LOWER KEY STAGE 2 and UPPER KEY STAGE 2 – development of skills linked to the core assessment tasks

National Curriculum Statements of Attainment	Core Assessment Tasks:
Pupils should: <ul style="list-style-type: none"> learn to use a broader range of skills in isolation and combination, linking actions together e.g. run, jump, catch enjoy communicating, collaborating and competing against each other play competitive games, modified where appropriate develop an understanding of how to improve having compared their performance with previous ones to achieve their personal best learn how to evaluate and recognise their own success 	Year 3 – Three Touch Ball (Tennis) Year 4 – On the Attack Year 5 – Calling the Shots (TAG Rugby) Year 6 – Wide Attack

7 -11yrs	Year 3	Year 4	Year 5	Year 6
Physical skills	<ul style="list-style-type: none"> Recap previous learning and vocabulary Send and receive a ball with hands with increasing accuracy to a target, space or team mate Pass in a straight line, a diagonal line and across a square Variety of sending techniques eg over arm throwing, under arm throwing, bounce pass, rolling, kicking and hitting Variety of receiving techniques eg catching, stopping with the foot, stopping with a stick Call and signal to enable team mates to know where to pass the ball 	<ul style="list-style-type: none"> Recap previous learning and vocabulary Keep games going because they have the skill and control to do so e.g. throw and catch in different ways, choosing the right time to pass, selecting the best place to pass to a team mate or to outwit an opponent, join actions together like move, receive, shoot Send and receive a ball with hands, feet, racquet and bat with increasing accuracy to a target, space or team mate (football, hockey, basketball) Use space well by finding and moving into a free space/passing to team mates when they are in a good space Anticipation leading to interception Have the confidence to try out new skills and recognise which skills they need to practise 	<ul style="list-style-type: none"> Recap previous learning and vocabulary Pass, control, the ball with accuracy and fluency while on the move Send and receive a ball with hands with accuracy to a target, space or team mate Demonstrate increasing confidence and competence to successfully take part in the range of games as described above 	<ul style="list-style-type: none"> Recap previous learning and vocabulary Pass, control, dribble and shoot with accuracy and fluency while on the move (netball, basketball, football, hockey) Send and receive a ball with hands, feet, racquet and bat with accuracy to a target, space or team mate Demonstrate the confidence and competence to successfully take part in the range of games as described above Demonstrate the perseverance to improve Show how to use feints and acceleration to outwit their opponents Anticipate where to be and when to go there
Thinking skills	<ul style="list-style-type: none"> with others, decide and try out different ideas/tactics to outwit an opponent in defence and attack 	<ul style="list-style-type: none"> understand own and others' strengths and weaknesses and have the confidence to practise to improve 	<ul style="list-style-type: none"> understand own and others' strengths and weaknesses and how to choose the most competent person for a 	<ul style="list-style-type: none"> Help to explore and use the principles of attack; width, speed and support

	<ul style="list-style-type: none"> • talk about the skills needed • when using different types of equipment • variety of games 3v1 and 4v1 • use a range of different equipment, footballs, hockey balls, rugby balls 	<ul style="list-style-type: none"> • understand how to take responsibility for their own and others' safety when playing games • adapt and make up rules to suit the equipment /space /targets used • plan different team members roles • use hand signals as well as speech to signal where they want the ball 	<p>specific role within the team</p> <ul style="list-style-type: none"> • make decisions quickly in a game • change tactics/roles as necessary for the success of the whole team • Start to develop a basic understanding of team formation 	<ul style="list-style-type: none"> • Help to explore and use the principles of defence; delay, denial of space, pressure and cover
Team skills	<ul style="list-style-type: none"> • Understand the term stamina and the ability to keep going 	<ul style="list-style-type: none"> • keep possession of the ball • select different positions in the team based on strengths of players • agree on their own rules to suit the equipment keep to the rules so that they and others enjoy and are challenged • encourage team mates to do well • accept winning and losing as part of games 	<ul style="list-style-type: none"> • Shadowing a player • Back up and support rest of team • understand and keep to the rules of the games described above to enable the game to flow and keep players safe • control the feelings experienced e.g. nervousness /excitement / disappointment to help themselves and others enjoy the games 	<ul style="list-style-type: none"> • understand and keep to the rules of the games described above to enable the game to flow and keep players safe • select different positions in the team based on strengths of players challenge and encourage each other to perform to the best of their ability
Vocabulary	<ul style="list-style-type: none"> • stamina, tactics, opponent, opposition, enable, invasion, diagonal, techniques, signal, outwit 	<ul style="list-style-type: none"> • possession, intercept, anticipate, accuracy, confidence, adapt, encourage 	<ul style="list-style-type: none"> • shadowing, formation, competence, competent, fluency, tactics 	<ul style="list-style-type: none"> • explore, denial, deny, pressure, feint, accelerate, persistence, anticipate, pressure